Jonathan Carter

Work Experience

Mar 2021 - Present
Fumb Games
Junior Programmer

Working either solo or in small teams to produce mobile game prototypes & full titles. Working primary as a programmer but also working indie, so I dabble in everything a little. Also occasionally work on advertisement projects to gauge market interest of new game ideas.

Nov 2020 - Feb 2021
Universally Speaking
Temporary Functionality QA Tester

Working the late shift between 5pm-1am on a rolling contract. Working in small teams to find and reproduce bugs in game product. Including regressing old bugs, providing additional information and reporting new problems as they arise on a variety of platforms including next-gen consoles.

Education

Sept 2017 - Jul 2020
Solent University, Southampton
1st Class Honours

Notable modules include: Gameplay and game design, computer games art, sound for games and software engineering (methods and tools). Class Representative for all 3 years.

Sept 2014 - Jul 2016
Cambridge Regional College, Cambridge
DDM + English IGCSE C Grade

I produced my first commercial game while studying here. Notable modules include: Working to a client brief, story development, 3D Modelling, 2D and 3D Animation, research techniques and understanding the computer games industry.

Sept 2011 - Jul 2014
Freman College, Buntingford
7 GCSE's, C Grade or above

I studied my GCSE's. Freman was the top of a three tier system in the local area.

Contact

Email: jonathan@carter.games

Website: jonathan.carter.games

Phone: (+44) 07490 455411

Hydrin: https://hydr.in/cdbn

About Me

Hi, I'm Jonathan, a game programmer working in the game industry. In my free time I enjoy making my own games and tools, going out of runs/walks, drawing, writing, arts & crafts, D.I.Y & more.

Skills

Proficient in:

- Unity
- C#
- GitHub / Bitbucket
- Rider / Visual Studio / Visual Studio Code
- Asana / Notion

Knowledge of:

- Unreal Engine / Game Maker: Studio
- C++ / Python / HTML & CSS / JavaScript / MySQL / PHP
- Jira / Helix
- Asprite / 3DS Max / Blender
- Audacity / Adobe Audition / Wwise